**Trade Advantage** -- If you have one or more traders and at least as many traders as your opponent, you may take any one resource from your opponent and give them any one resource of your choice. You must have a resource to give, and both players must have a region with room for the received resources.

**Tournament** -- If you have one or more knights and at least as many knights as your opponent, you may take any one resource from your opponent. You must have a region with room for the resource.

**Raider Attack** -- If you have six or more unguarded resources, you must discard half of your resources, rounded down.

**Rich Harvest** -- Place one resource of your choice on any matching region with less than three resources already on it.