PIECEPACK YAHTZEE

Number of players: 1-6 Length: 20 minutes Equipment Required: two piecepacks, a pen and a scoresheet (included). Designer: Adaptation by Roger Meertens License: Copyright © 2009 by Roger Meertens. Permission is granted to copy, distribute and/or modify this document under the terms of the GNU Free Documentation License, Version 1.2 or any later version published by the Free Software Foundation; with no Invariant Sections, no Front-Cover Texts, and no Back-Cover Texts. A copy of the license can be found at http://www.gnu.org/licenses/fdl.html

Goal

Obtain the highest score in this piecepack adaptation of the well known dice game.

Preparation

- Take any five piecepack dice, the rest of the sets will not be used.
- Take a pen to note down the scores.
- Print out the scoresheet included at the end of this file.
- Determine a starting player by the preferred means of the group.

Gameplay

- Each turn consists of a maximum of three rolls.
- Players only look at the numbers, suits do not matter.
- Ace =1, null =6.
- The first roll must be with all five dice.
- If the player chooses to roll a second and third time, he may pick up and roll any number of dice he wants.
- After the player is done rolling, scores have to be noted down, even if they are lousy.
- Fill in the result of your turn where best suited. If scoring is impossible or unwanted, cross out a score by choice. The crossed out score can not be used in this game again and therefore will not generate any points.
- When no more scores can be filled in (or crossed out) for any of the players, the game has ended.
- If players have scored at least 63 points in the upper section of the scoresheet, they receive a 35 point bonus.
- Players now add up all their scores.

Game End

The player with the highest score is the winner.

Reference

Edwin Lowe's Yahtzee: http://www.boardgamegeek.com/boardgame/2243

Upper Section	How to score	1	2	3	4	5	6	U
Aces = 1	Court and add only aces							
Twos = 2	Court and add only tees							
Threes = 3	Court and add only threas							
Fours = 4	Court and add only fours							
Fives = 5	Court and add only fires							
Nulls = 6	Court and add only nulls							
Total score								
Boaus (63+)	Score 35							1
Total Upper Section								
Lower section	How to score	1	2	3	4	5	6	I
3 of a kind	Add total of all dice							
4 of a kind	Add total of all dee							
Full House	Score 25							
Sm. Straight	Score 30							1
Lg. Straight	Score 40							1
YAHTZEE	Score 50							
Chance	Score total of all 5 dice							Γ
Lower Section Total								L
Upper Section Total								υ
Total Score								

Upper Section	How to score	1	2	3	4	5	6
Aces = 1	Court and add only aces						
Twos = 2	Court and add only two						
Threes = 3	Count and add only threas						
Fours = 4	Court and add only fours				<u>,</u>		
Fives = 5	Court and add only fires						
Nulls = 6	Court and add only nulls						
Total score							
Bonus (63+)	Score 35						
Total Upper Section							
Lower section	How to score	1	2	3	4	5	6
3 of a kind	Add total of all dice						
4 of a kind	Add total of all . dice						
Full House	Score 25						
Sm. Straight	Scare 30						
Lg. Straight	Score 40						
YAHTZEE	Score 50						
Chance	Score total of all 5 dice						
Lower Section Total							
Upper Section Total							
Total Score							

Upper Section	How to score	1	2	3	4	5	6
Aces = 1	Court and odd only aces						
Twos = 2	Count and add only teat						
Threes = 3	Court and add only threes						
Fours = 4	Court and odd only fours						
Fives = 5	Count and add only fives						
Nulls = 6	Court and add only rulls						
Total score							
Bonus (63+)	Score 35						
Total Upper Section							
Lower section	How to score	1	2	3	4	5	6
3 of a kind	Add total of all dice						
4 of a kind	Add total of all doe						
Full House	Score 25						
Sm. Straight	Scare 30						
Lg. Straight	Score 40						
YAHTZEE	Score 50						
Chance	Score total of all 5 dice						1
Lower Section Total							
Upper Section Total							
Total Score							

Upper Section	How to score	1	2	3	4	5	6
Aces = 1	Court and add only aces						
Twos = 2	Court and add only two						
Threes = 3	Court and add only threes						
Fours = 4	Court and add only fours						
Fives = 5	Court and add only fires						
Nulls = 6	Court and add only mills						
Total score							
Boaus (63+)	Score 35						
Total Upper Section							
Lower section	How to score	1	2	3	4	5	6
3 of a kind	Add total of all dice						
4 of a kind	Add total of all . dice						
Full House	Score 25						
Sm. Straight	Score 30						
Lg. Straight	Score 40						
YAHTZEE	Score 50						
Chance	Score total of all 3 dice						
Lower Section Total							
Upper Section Total							
Total Score							