Knight's Tour Redux

A game for the piecepack by Ken Leyhe Version 1.0, 05/2002 Copyright (C) 2002 by Kenneth Leyhe Sr. 2 players

Object

Be the last player able to move.

Equipment

1 piecepack

Setup

- 1. Place the tiles face-up so they make a 6x4 board, each player sits at one end.
- 2. Each player chooses a pawn and puts it on the third tile from the left.
- 3. The coins are gathered as a common stash.

Play

Players alternate turns.

- 1. Move pawn.
 - a. Pawns move as knights in chess. (Move two tiles in one direction, then one tile at a right angle to the initial direction.)
 - b. Pawns can only move to unoccupied tiles, without coins or another pawn.
- 2. Place a coin on the tile that the pawn started this move on.

Winning

The last player to make a move wins.

Variations

For an added challenge, instead of moving horizontally and vertically move diagonally. (Move two tiles diagonally one direction, then one tile at a right angle to the initial direction.)

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