## Knight's Tour Redux

A game for the piecepack by Ken Leyhe
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2 players

## Object

Be the last player able to move.

## Equipment

1 piecepack

## Setup

1. Place the tiles face-up so they make a $6 \times 4$ board, each player sits at one end.
2. Each player chooses a pawn and puts it on the third tile from the left.
3. The coins are gathered as a common stash.

## Play

Players alternate turns.

1. Move pawn.
a. Pawns move as knights in chess. (Move two tiles in one direction, then one tile at a right angle to the initial direction.)
b. Pawns can only move to unoccupied tiles, without coins or another pawn.
2. Place a coin on the tile that the pawn started this move on.

## Winning

The last player to make a move wins.

## Variations

For an added challenge, instead of moving horizontally and vertically move diagonally. (Move two tiles diagonally one direction, then one tile at a right angle to the initial direction.)

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