## **Quatri**

Adapted for the piecepack by Michael Schoessow Version 1.0, January 2004
Origin: Traditional, original author unknown 2 players, 15 minutes

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**Equipment Needed**: Any four tiles, 4 red coins, 4 green coins

## Background

Quatri is a 2-player game. One player is Red and the other is Green. Arrange the four tiles into a 2x2 configuration, grid-side-up, to form a 4-space by 4-space board. Across the bottom of the playing field place four coins: red-green-red-green on the four squares. Across the top of the playing field place the remaining four coins on those four squares, also alternating red-green, but ordered such that the red coins on the bottom rank are facing green coins on the top and vice versa.

## **Object of the Game**

The first player to arrange three of their coins in a row, either orthogonally or diagonally, wins the game.

## **Movement Rules**

Red goes first and players alternate turns thereafter, moving one of their own coins each turn. Movement is always one space orthogonally onto an empty square.